NXT LVL Up - November 15, 2024: They Need To Do That

NXT LVL Up

Date: November 15, 2024

Location: Capitol Wrestling Center, Orlando, Florida

Commentators: Blake Howard, Byron Saxton

It's been a bit since I've looked at this show and the god thing is that there is very little to be seen around here most of the time. There are a few minor things going on though and that has me slightly interested, if nothing else for the sake of seeing how the show might be changed up a bit. Let's get to it.

Here are last week's results if you need a recap.

Opening sequence.

Oro Mensah vs. Drake Morreaux

They fight over arm control to start until Morreaux takes him down into a gator roll. A shot to the face gives Mensah a quick two and an anklescissors sends Morreaux into the corner. Back up and Morreaux runs him over, setting up a short form chinlock. Mensah's slam attempt doesn't work on the much bigger Morreaux and he sends Mensah crashing out to the floor. Back in and we hit the armbar, which doesn't last long either as Mensah is up to slug away. A flipping kick to the head sets up the slam to Morreaux and a springboard dropkick rocks him again. The running spinwheel kick in the corner finishes for Mensah at 5:49.

Rating: C+. They had a nice little story here with the smaller Mensah fighting against the bigger Morreaux. It's a story that will always work in wrestling, even if Morreaux can only do so much at the moment. It wasn't a great match, but it told a

nice story and I'll take that for just shy of six minutes.

Uriah Connors and Kale Dixon are ready to end their losing ways. They wish the interviewer luck, which has him rather confused.

<u>Carlee Bright vs. Izzi Dame</u>

The much bigger Dame powers her down to start but Bright fires off some chops. A running dropkick and hurricanrana have Dame staggered but she's back up with a running shoulder. The big boot gives Dame two and a belly to back flipping faceplant gets the same. The crossface chickenwing doesn't do much to Bright, but the Sky High she charges into is enough for the pin at 4:04.

Rating: C-. Not much to see here, as Bright continues to be little more than someone who puts over the other stars. Bright has some potential but she needs something to separate her from the pack other than "she smiles a lot". Dame's size makes her stand out, but a name change wouldn't hurt. What kind of a villain is named Izzi?

Post match Dame goes after her again but Kendal Grey makes the save. Again, a simple, easy story that gives you something to come back and watch later. It's not that hard.

Post break, Dame says she doesn't like Grey and Bright, with Kali Armstrong coming up to say she doesn't either. Dame kind of stares at her.

<u>D'Angelo Family vs. Uriah Connors/Kale Dixon</u>

Stacks headlocks Connors down to start before they both catch a boot to the ribs. With that broken up, Crusifino comes in to clothesline Dixon as the fans approve. Dixon gets sent to the apron and then knocked back over the top but Connors gets a quick tag. That's fine with Stacks, who trips him own, only to get caught with a baseball slide from Dixon.

A running chop to the back wakes Stacks up but Dixon is smart enough to knock Crusifino to the floor. As tends to be the case, the diving tag goes through a few seconds later and it's Crusifino coming in to clean house. A Blue Thunder Bomb gets two on Dixon with Connors making the save. The villains grab an AA/sitout powerbomb combination (not bad) for two with Stacks having to make the save. Everything breaks down and Connors jumps into what looked like a double Downward Spiral for the pin a 6:32.

Rating: C+. They still didn't have a ton of time here but they packed quite a bit in there for a nice main event. The Family are a far bigger team than Connors and Dixon, but the villains are slowly coming along. It's not like they have anything else to do so throwing them out there in a tag team is far from the worst idea.

Overall Rating: C+. Some decent wrestling here but I'm still liking the idea of stringing some stories together from week to week. You can only get so much out of having one off matches so giving the wrestlers a small angle is better than nothing. The show is still completely skippable, but it could be a good bit worse.

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