

Ring of Honor TV – September 12, 2017: Goals Make Great TV

Ring of Honor

Date: September 13, 2017

Location: Center Stage Theater, Atlanta, Georgia

Commentators: Ian Riccaboni, Marty Scurll

We're less than two weeks away from Death Before Dishonor and hopefully we can actually get somewhere other than "hey, Minoru Suzuki is going to be here" for a change. I know he's a Japanese legend but it seems that he's the major selling point for the pay per view, despite not actually being on the card. Let's get to it.

We open with a recap of the Kingdom returning to health and beating down the Briscoe Brothers and Bully Ray.

Opening sequence.

Here's Bully Ray to open the show. He's accomplished a lot of things in his career but this is the first time he's been in Atlanta with Ring of Honor. When he got here, the company asked him what he wanted to do. He immediately wanted to team up with the Briscoes and they won the Six Man Tag Team Titles but unfortunately they lost them almost as soon. All he wants now is to get those titles back in Las Vegas, and that's exactly what he promises to do. Simple and to the point here.

Quick look at the Young Bucks and Hangman Page winning the Six Man Tag Team Titles. You know, in case they hadn't been featured enough lately.

We recap Cheeseburger vs. Will Ferrara. They used to be partners until Cheeseburger hit Ferrara by mistake, sending Ferrara over the edge. Tonight it's a grudge match.

Will Ferrara vs. Cheeseburger

Ferrara tries to come in through the crowd for a cheap shot but Cheeseburger is ready for him. A kick to the ribs and a kneedrop have

Will in trouble as the fans are way into this. Cheeseburger gets sent throat first into the rope though and a clothesline puts him down again. Ferrara snaps the throat across the ropes and we take a break.

Back with Cheeseburger palm striking him off the top and getting two off a springboard swanton bomb. A Michinoku Driver gives Ferrara two but he can't get something out of a fireman's carry. Cheeseburger grabs a Saito suplex and an ankle lock of all things until Ferrara makes the ropes.

The high flying goes a bit too high though as Ferrara pulls him out of the air with a Codebreaker for two, followed by a jumping Downward Spiral for an even closer near fall. The required low superkick sets up a dragon suplex to drop Ferrara, followed by a Tombstone for two. There's a top rope double stomp for the same but Ferrara blocks a tornado DDT. The hammerlock lariat sets up a modified Crossface to knock Cheeseburger out at 11:19.

Rating: B. This was WAY more fun than it should have been, despite a pretty horrible build to get us here. The stakes for this one are still really low and it's not a thrilling story but sweet goodness they beat the heck out of each other with some awesome near falls. Good match, but they can only get so far with Cheeseburger when he does the same story over and over again.

Ferrara won't let go of the hold so here's Rhett Titus for the save. As you might expect, Titus stomps away on Cheeseburger as well.

It's time for Coleman's Pulpit where he doesn't like jive turkeys. And that's it for this edition, which was basically just a preview with the new set.

Video on Jay Lethal vs. Silas Young in a street fight with neither of them being able to get up after the match was over. Therefore, it's Last Man Standing at Death Before Dishonor.

Silas Young vs. Chase Brown

Young shoulders him down to start and beats the heck out of the jobber, including that backbreaker into a clothesline. Brown gets in a few shots

but is taken down with ease. Misery ends Brown at 2:35.

Post match the beatdown is on but Lethal comes in for the save. Silas offers a challenge for Last Man Standing, even though that's already been set.

Cody is ready to face Suzuki.

The Bullet Club attacked Dalton Castle to advance the story from War of the Worlds UK.

Pay per view rundown. This is more than you get for these things more often than not.

Bully Ray and the Briscoes are ready to take the Six Man Tag Team Titles back.

Kenny King is ready to win the TV Title in his hometown.

Search and Destroy vs. Bullet Club

Motor City Machine Guns/Jonathan Gresham/Jay White vs. Guerrillas of Destiny/Young Bucks. Scurll dancing to the Guerrillas' music is rather amusing. Nick and Gresham start things off with things speeding up and neither being able to do much of anything. Gresham finally gets in a dropkick to send Jackson outside though and the Bucks are in some early peril.

The Guerrillas have some better luck but Sabin is there with a suicide dive to take them out. The Bucks are right back up with the kicks to the head though, followed by some suicide shoves of their own. Matt adds a running flip dive off the stage and everyone is down. Gresham gets up for some dives of his own, followed by a shooting star press, only to have Roa run in for a cutter to pull Gresham out of the air in a SWEET counter.

Back from a break with Gresham taking the Bucks down and bringing in White to fight both Guerrillas at the same time. A double Flatliner has Scurll panicking but Tama is right back with a Lumbar Check. Nick gets the tag and beats up both Guns at the same time in a completely face

sequence.

Everything breaks down and it's a double Sharpshooter to the Guns. Sabin slips out of More Bang For Your Buck and it's the Dream Sequence to Matt. Nick will have none of that though and cleans house until Jay Rock Bottoms Matt down, followed by a big flip dive out to the floor to drop a pile of people. The Meltzer Driver is broken up and it's the Guns kicking the heck out of Matt. Something like a double Death Valley Driver is enough to put Matt away at 11:20.

Rating: B. This was another fast paced, entertaining match that could even overcome the Bucks levels of annoyance. Having the Bucks lose was a good way to set up a likely title match at the pay per view and that's as simple of a way as you can go. The Bucks need challengers and while I don't think the Guns are going to get the belts, they're as fine as anyone else for some short term challengers.

Bucks vs. Guns for the Tag Team Titles is announced for the pay per view to end the show.

Overall Rating: A-. It's almost like this show is WAY better when there's actually a point. This show gave us two good matches and helped hype up the pay per view. We have an actual card now and that keeps the TV shows from being dull, meaningless wastes of time. I had a good time with this show and that's something I don't get to say much around here.

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